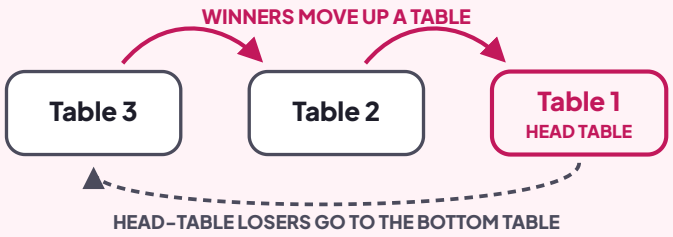
BUNCO NIGHT · FOR THE HOST

Table Rotation Tracker

Date _____

Host _____

How moving works



Everyone else who lost **stays at their table**. Partners sit across from each other, and the pairs split up so everyone has a **new partner every round**.

How to use this sheet

1. Write your players' names in the numbered list.
2. Each round, write the players' **numbers** at their table. Each line is a pair of partners.
3. Fill in the dot next to the **pair that won**.
4. Then move, and do the next round.

More than 24 players? Print a second sheet for Tables 7 to 12.

Players

1 _____	9 _____	17 _____
2 _____	10 _____	18 _____
3 _____	11 _____	19 _____
4 _____	12 _____	20 _____
5 _____	13 _____	21 _____
6 _____	14 _____	22 _____
7 _____	15 _____	23 _____
8 _____	16 _____	24 _____

	TABLE 1 HEAD TABLE	TABLE 2	TABLE 3	TABLE 4	TABLE 5	TABLE 6
Round 1	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐
Round 2	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐
Round 3	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐
Round 4	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐
Round 5	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐
Round 6	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐	○ ☐ & ☐ ○ ☐ & ☐